

Release Notes for Ignite v11.1

Bug fixes

[IGN-7846] "Load Profiles from Editor" in Katalyst not working properly

- Now in the Katalyst Profiles Tool, "Tools"->"Load Profiles from Editor" is working properly

[IGN-7893] Large Rundowns may not be imported improperly

- Large rundowns are now imported properly without the issues of missing or overlapped stories.

[IGN-7898] "Calibrate faders" in Katalyst not working properly

- Now in the Katalyst Profiles Tool, "Tools"->"Calibrate Faders" is working properly

New Features and Enhancement

Added Support for Backup Faders in Wheatstone Audio Mixer

- Now within Ignite, Wheatstone backup faders can be assigned and controlled. This brings Wheatstone into line with all other audio mixers supported by Ignite.

Added Calrec Brio Support

- Ignite now supports the Calrec Brio audio mixer.

Added Kahuna Switcher Support

- Ignite now supports the Grass Valley Kahuna switcher.

Added Ross Inception NRCS Support

- Ignite now supports the news room computer system **Inception** from **Ross Video**.

Added Shared Options Support in Event Builder

- Ignite is now able to create options that can be shared across multiple events.

Added System Snapshot Generation Utility for Ignite

- Ignite now includes a utility that allows the user to easily generate a system snapshot of the state of Ignite.

Kula Switcher Enhancement

- Support for the Grass Valley Kula switcher has been enhanced with the following capabilities

- support different ME Bank configurations
- control the DSKs on the Kula switcher
- use the MAV Transition feature on ME Banks
- recall Macros

Event Builder Enhancement

- Event Builder has been significantly enhanced.
 - added support for more devices including
 - **Shotoku** camera
 - **Chyron Duet**
 - **Wasp3D**
 - **RossXpression**
 - **Pixel Power Clarity**
 - **DMP**
 - video cassette recorder.
 - Vinten camera Move parameter now supports fractions of a second
 - Added a wizard to automatically generate options for Audio items
 - numerous improvements