

Release Notes for Ignite v11.1.4

Bug Fixes

[IGN-8982] Event Builder appears to fail when saving an event with a large number of options

- Ignite now correctly reports that the event is saved, when saving an event with a large number of options.

[IGN-9190] Katalyst Buttons may be unresponsive and lose assignments

- This issue has been corrected, and now Katalyst buttons are responsive after panel startup.

[IGN-9191] Chyron CG graphics may not be recalled accurately

- This issue has been corrected, and Chyron CG graphics are now loaded and played accurately.

[IGN-9410] CG Event may lose Direct Load Value when a rundown is imported

- Ignite now retains the page number for a Direct Load function after a rundown is imported.

New Features

[IGN-9239] Support the new CPU module for Katalyst panel

- The Katalyst panel now uses a new CPU module board (on Katalyst panels shipped after July 2019). Clients who receive a Katalyst Panel with new CPU module need to use the NetConfig from this release (or later) in order to configure the Katalyst panel.